### Agile / Scrum

1. What did you learn about how the Agile and Scrum methodologies operate?

Ans: The term "agile software development" describes methodologies which use an iterative approach to software creation. Scrum is an Agile subset that is the most commonly used. The agile technique was completed in 2 to 4 weeks.

1. In practice how effective did you find this methodology?

Ans: This results in lengthy programmes, disappointed customers, and overall inefficiency.

1. What did you find was the strength of it?

Ans:  Frequently, functional software is delivered (weekly rather than monthly). The best way of contact is face-to-face communication.

1. What were its weaknesses?

Ans: Coordination issues

1. What were the best features of the process?

Ans: Value-driven development and continuous (adaptive) planning

1. How did they appeal to you?

Ans: Agile is a very effective method that gives executives, team members, and customers the resources they need.

1. What was the worst feature of the process?

Ans: Projects is easily disrupted.

1. How would you change them?

Ans: Requires additional planning to get started and makes the assumption that consumer needs are constantly changing.

Group work

1. What did you enjoy about this style of programming?

Ans: Multitasking capability enables you to accomplish multiple tasks concurrently.

1. What are the downsides for you of group work?

Ans: Each individual spends time resolving networking issues while creating.

1. How did this session change your opinion of working in industry?

Ans: fewer responsibilities as a result of group work.

### Source Control

1. What form of Source Control did you use?

Ans: GitHub.

1. What were its strengths?

Ans: GitHub is one of the largest coding communities around right now, so it’s wide exposure for your project.

1. What were its weaknesses?

Ans: Poor GUI and usability.

1. How effective as a source control did you find it?

Ans: Prone to virus and id download and run system files get locked.

1. If you had to use it again, what would you change?

Ans: This application is perfect in my opinion, but if I have time, I would like to add more functionality.

Other

1. Do you feel that this has been a worthwhile experiment?

Ans: I believe that this is not a worthwhile experiment.

1. Why? Why not?

Ans: Because the application is small and time is less to implement more.

1. **If you had to give yourself a percent grade for your contribution to the project, and the process, what would it be?** Bearing in mind that you might have produced little yet done the hard yards. Or you made heaps, but it was easy.

Ans: 40%